

CASTLEVIEW RECREATIONAL MINISTRIES

YOUTH BASKETBALL RULES (Updated 1-30-09)

OUR PURPOSE:

Mission Statement:

The Mission of Castleview Baptist Church Recreational Ministry is to serve our church and community through Activities and Sports Outreach, sharing the Gospel of Jesus Christ through word and action.

Vision Statement:

To introduce and integrate people into the body of Christ.

- * To provide opportunities for interaction among the church family.
- * To provide an easy and comfortable way to introduce others to the church.
- * To provide sports and activities in a Christian setting.

CONDUCT:

1. Coaches and assistant coaches are responsible for the conduct of each player on their team, the players' parents, as well as their own conduct.
2. Unacceptable language or un-sportsmanship like conduct by any *player, coach, assistant coach, official, or fan*, will not be tolerated. The first violation will be a technical foul, the second violation will be ejection from the game. If unacceptable behavior continues, suspension from additional games will take place.
3. Dunking, touching, or grabbing the rim will not be allowed, it will result in a technical foul. This includes during the warm-up, half time and game time. Purpose: Rims are adjustable and will break if weight is applied.

PLAYING TIME:

Each player is required to play a minimum of 16 minutes (two quarters) unless the player is injured or becomes ill. Playing time shall be monitored closely by each coach and when extra playing time is available it shall be spread as evenly as possible among the participants.

<u>No. Of Players Present</u>	<u>Max. Minutes per Player</u>
10	16 (2 quarters)
9	20 (2 1/2 quarters)
8	20 (2 1/2 quarters)
7	24 (3 quarters)
6	24 (3 quarters)

TIMING INFORMATION:

Length of,	a quarter:	8 minutes
	time between quarters:	2 minutes
	a time-out:	1 minute
	a half-time period:	5 minutes
Number of,	time-outs:	3 per team (Usable at any time)

OVERTIME:

9-14 Girls and 9-15 Boys

1 minute over time will be played, same rules apply as the fourth quarter. If the score is tied at the end of the 1 minute overtime, the game will end in a tie.

16-18 Boys: 3 minute overtime will be played, as a continuation of the fourth quarter; clock will stop on each dead ball in overtime. Each team will be granted one additional time out.

THE CLOCK:

Clock runs continuously, stopping only for time-outs. The clock will stop for every whistle during the last two (2) minutes of the game. The clock will not restart until the ball has been put back into play. If a time-out is called prior to shooting a foul shot, the clock will remain stopped until a player touches the ball after the last foul shot attempt.

16-18 Boys: The clock will stop for every shooting foul throughout the game.

SCORING

1. 7&8 Coed Only- The score will be brought back to 0 - 0 after each $\frac{1}{4}$ to downplay the importance of winning and losing.
2. A limit is placed on the number of points that an individual player can score in a single game. Once a player reaches that limit, the player can continue to play but any additional field goals scored by that player will not be counted toward the team total. If a player who has reached his or her scoring limit is fouled, and if that foul results in free throws, the player will shoot the free throws and any made free throws will count toward the team total.
 - * 7&8 Coed division, 18 point limit.
 - * 9-18 Age Brackets, 24 point limit. (6 additional points will be allowed for overtime)
3. Should a discrepancy arise between the scorebook and the scoreboard, which cannot be resolved, the scorebook shall overrule the scoreboard.

FOULS:

1. Five fouls will result in a player fouling out of the game.
2. One-and-one free throws will be awarded after the sixth team foul (i.e. on the seventh team foul), and two free throws will be awarded on the tenth team foul.
Team fouls start over for the second half.

DEFENSE:

7&8 Coed, 9-14 Girls and 9-13 Boys

1. Guarding will not be allowed in the backcourt. The defensive team must move back past the half court line. If a defensive player commits a foul in the backcourt, even though the player was not supposed to be guarding in this area, the foul will be counted.
2. Teams are required to play "man-to-man" defense. 7&8 Coed will play a "man-to-man" defense based on the color wristband each player wears. "Man-to-man" is looked at as in guarding range, i.e. if your person is above the 3 point line the defensive player should not be under the basket. Defenders need to be within 6 ft. of their man.
3. Zone defenses, trapping defenses or double-teaming are illegal.
4. Double-teaming is defined as two or more defensive players who have established a defensive position on the same offensive player and, as a result, the progress of the offensive player is impeded and/or the offensive player commits a turnover. Double-teaming will be allowed if the offensive and/or defensive players are inside the paint.
5. Switching will be allowed, as long as double-teaming does not result from the switch
6. The penalty for illegal defenses shall be as follows:
 - *On the first violation, the team will be issued a warning.
 - *On all successive violations, the offensive team will be awarded one free throw by any player chosen by the coach and then the ball out of bounds.

14-15 Boys Any type of defensive scheme will be allowed in this age bracket. A full court press may only be used during the last 2 minutes of the game.

12-14 Girls Any type of defensive scheme will be allowed in this age bracket except for the press. No pressing will be allowed in the backcourt.

16-18 Boys Any type of defensive scheme will be allowed in this age bracket.

7&8 Coed Division:

The 7 & 8 year old division has special rules, which are intended to help these younger players.

Special Rules 7 & 8 Coed Division

<u>Games</u>	1 st	2 nd	3 rd	4 th & on
<u>Violations</u>				
Out of Bounds	Y	Y	Y	Y
Fouling	Y	Y	Y	Y
Traveling	W	W	W	W
Double Dribbling	W	W	W	Y
Over & Back	W	W	W	Y
Illegal Defense	W	W	W	Y
Held Ball (5 Sec.)	N	N	N	N
3 Sec. in Lane	N	N	N	N
In Bound Violations				
--Step over line	W	W	W	W
--Too much time (5 sec.)	W	W	W	Y
Back Court Violations				
--no guarding	W	W	W	W
Free Throw Violations				
--too quick in lane	Y	Y	Y	Y
--shooter steps on line	W	W	W	W

N= No, this violation will not be called.

Y= Yes, this violation will be called

W= A Warning will be issued & ball taken out of bounds.

Goal height

7 & 8 8'6"

9 Boys 9'

10 boys 9'

9-11 girls 9'

All the rest 10'

Ball size

7 & 8 and 9-11 girls 28.5